

— RODNEY MONTECLARO —

BS IN ENTERTAINMENT AND MULTIMEDIA COMPUTING – MAJORING GAME DEVELOPMENT

CONTACT

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PROFILE AND OBJECTIVES

Hello, you can just call me rod for casual. I am as good when I proceed to projects handled on me. I can adapt to various designing depending on the client's needs. I am 22 years old and I am good for designing and video editing.

I wish to be assigned to creative department where I can showcase my capability for UX and Mock Up Designs for Game, Web and Mobile platforms. Furthermore I can adapt for Quality Assurance and/or Game Tester to test and write detailed reports.

SKILLS

- ADAPTABILITY
- TEAMWORK
- ATTENTION TO DETAILS
- BASIC IN PHOTOSHOP
- PROFICIENT UI/UX DESIGN IN FIGMA
- BASIC GRAPHIC DESIGN
- BASIC VIDEO EDITING IN CAPCUT

EXPERIENCE

Freelance Graphic Design (Part Time)

April 2022

In charge of creating graphic congratulatory design and a promotional design of each members of the group. Added the reference and use of Photoshop in graphic design. To a team manager of a Life Insurance Company Pru Life UK.

Freelance UX Design & Mock up Design (Part Time)

May 2023

In charge of creating a prototype UX Design and Mock Up Design for a website. Reconstruction of the UX Website Design and a prototype for the animation as well as the reference used in the animation.

Capstone Project Graphic Design and UI/UX Design

2023

In charge of creating UI/UX Design for our game capstone project. Also, graphic design for tutorials, adding all the vectors and recreation of designs. A UX Mock Up prototype for the main menu and throughout in all the game levels.

On-the-Job-Training/Internship

January 29, 2024 - April 29, 2024

In charge of creating TikTok video contents and an initiative banners, carousel and whole photo for holidays and fashion series both Earth Month and Flores de Mayo . I was also tasked onto creating a new UI design for the current website for the company.

SEMINARS, TRAININGS, AND CERTIFICATIONS

Live Event RSVP: Why Blockchain Jobs are in-demand & how Metacrafters can help you land them. (Seminar)

Jose Rizal University – February 8, 2023

Best Game Award, Audience Choice Award, and Game for a Change Award

Jose Rizal University – Nov 10, 2023

On-the-Job-Training Orientation

Jose Rizal University – November 23, 2023

Virtual Mock Interview

Jose Rizal University – February 21, 2024

PSITE-NCR's Monthly Seminar-Workshop

Jose Rizal University – March 20, 2024

Labor Education for Graduating Students

Jose Rizal University – March 21, 2024

On-the-Job-Training Completion

Jose Rizal University – April 29, 2024

EDUCATION

Jose Rizal University

Graduating

Bachelor of Science in Entertainment and
Multimedia Computing Major in Game Development
80 Shaw Boulevard, Mandaluyong City, 1552 Metro
Manila